



This is to certify that the character known as

earned the following in the adventure  
**NOBODY'S FOOL**

*Pint O Djinn's Favor*

The PC can summon the Pint O Djinn to do them a service once. The services possible are listed below:

1. Cast *floating disc* (1500#, 1 hour)
2. Cast *mending* 100# of material
3. Cast *create food and water*  
(enough for 20 people)
4. Cast *mage hand* (for use for 1 minute)
5. Cast *detect law* or *detect chaos*
6. Cast *ghost sound* as a 1<sup>st</sup> level sorcerer
7. Cast *minor image* as a 1<sup>st</sup> level sorcerer

If the bottle is opened before treasure division, then there is a cert for each PC. If treasure is dispersed first, then there is only one cert.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Caster Level:</b> nil	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**NOBODY'S FOOL**

*Pint O Djinn's Favor*

The PC can summon the Pint O Djinn to do them a service once. The services possible are listed below:

1. Cast *floating disc* (1500#, 1 hour)
2. Cast *mending* 100# of material
3. Cast *create food and water*  
(enough for 20 people)
4. Cast *mage hand* (for use for 1 minute)
5. Cast *detect law* or *detect chaos*
6. Cast *ghost sound* as a 1<sup>st</sup> level sorcerer
7. Cast *minor image* as a 1<sup>st</sup> level sorcerer

If the bottle is opened before treasure division, then there is a cert for each PC. If treasure is dispersed first, then there is only one cert.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Caster Level:</b> nil	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**NOBODY'S FOOL**

*Pint O Djinn's Favor*

The PC can summon the Pint O Djinn to do them a service once. The services possible are listed below:

1. Cast *floating disc* (1500#, 1 hour)
2. Cast *mending* 100# of material
3. Cast *create food and water*  
(enough for 20 people)
4. Cast *mage hand* (for use for 1 minute)
5. Cast *detect law* or *detect chaos*
6. Cast *ghost sound* as a 1<sup>st</sup> level sorcerer
7. Cast *minor image* as a 1<sup>st</sup> level sorcerer

If the bottle is opened before treasure division, then there is a cert for each PC. If treasure is dispersed first, then there is only one cert.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Caster Level:</b> nil	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**NOBODY'S FOOL**

*Pint O Djinn's Favor*

The PC can summon the Pint O Djinn to do them a service once. The services possible are listed below:

1. Cast *floating disc* (1500#, 1 hour)
2. Cast *mending* 100# of material
3. Cast *create food and water*  
(enough for 20 people)
4. Cast *mage hand* (for use for 1 minute)
5. Cast *detect law* or *detect chaos*
6. Cast *ghost sound* as a 1<sup>st</sup> level sorcerer
7. Cast *minor image* as a 1st level sorcerer

If the bottle is opened before treasure division, then there is a cert for each PC. If treasure is dispursed first, then there is only one cert.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Caster Level:</b> nil	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**NOBODY'S FOOL**

*Pint O Djinn's Favor*

The PC can summon the Pint O Djinn to do them a service once. The services possible are listed below:

1. Cast *floating disc* (1500#, 1 hour)
2. Cast *mending* 100# of material
3. Cast *create food and water*  
(enough for 20 people)
4. Cast *mage hand* (for use for 1 minute)
5. Cast *detect law* or *detect chaos*
6. Cast *ghost sound* as a 1<sup>st</sup> level sorcerer
7. Cast *minor image* as a 1st level sorcerer

If the bottle is opened before treasure division, then there is a cert for each PC. If treasure is dispursed first, then there is only one cert.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Caster Level:</b> nil	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**NOBODY'S FOOL**

*Pint O Djinn's Favor*

The PC can summon the Pint O Djinn to do them a service once. The services possible are listed below:

1. Cast *floating disc* (1500#, 1 hour)
2. Cast *mending* 100# of material
3. Cast *create food and water*  
(enough for 20 people)
4. Cast *mage hand* (for use for 1 minute)
5. Cast *detect law* or *detect chaos*
6. Cast *ghost sound* as a 1<sup>st</sup> level sorcerer
7. Cast *minor image* as a 1st level sorcerer

If the bottle is opened before treasure division, then there is a cert for each PC. If treasure is dispursed first, then there is only one cert.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Caster Level:</b> nil	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_