



This is to certify that the character known as

earned the following in the adventure

AS YOU WISH - PREMIER

Marked by Illudra and Meneon

You have been marked by both Illudra and Meneon. The mark is in the form of a crescent moon overlaid on a double-headed coin, and is only visible to you, and does not appear in mirrors. You gave up part of your essence so that another could live and Meneon and Illudra have chosen to reward your sacrifice. The extent of their reward for you depends on how much of your essence you gave up. In game terms you can give up a number of hit points equal to your character level when the module was played but the number needs to be decided now and cannot change. That sacrifice will determine the benefit received and is determined before you know what the benefit will be. You won't have access to those hit points until Origins 2011. The benefit expires and the hit points return at that time.

Benefit for non-casters: In exchange for giving up your hit points you will choose one of the following benefits which cannot be changed. The benefit chosen must be checked:

- You can make attacks as if you were one level higher.
- You can have 1 attack/number of hit points sacrificed do maximum damage when you hit. This benefit is per scenario not per day.

Benefit for casters: In exchange for giving up your hit points you will choose one of the following benefits which cannot be changed. The benefit chosen must be checked:

- You can cast spells as if you were effectively one level higher. This does not grant additional spells per day, or spells known.
- You can have one spell from one school/domain go off for maximum effect each day. The spell must be chosen at the beginning of each day.

The level of spells affected is based on hit points given up and is as follows:

PC donates 1-2 hps	1 st level spells are affected
PC donates 3-4 hps	1 st and 2 nd level spells are affected
PC donates 5-6 hps	1 st - 3 rd level spells are affected
PC donates 7-8 hps	1 st - 4 th level spells are affected
PC donates 9-10 hps	1 st - 5 th level spells are affected
PC donates 11+ hps	1 st - 6 th level spells are affected

Hit Points Donated:

Value: None
Caster Level: Varies
Legality: Legal

Tradable: No
Rarity: Unique
Real Value: \$0

GM Signature _____
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