



This is to certify that the character known as

\_\_\_\_\_ has purchased the following at the  
**SHOPPING SPREE**

Potion / Scroll

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

**Value:** See above    **Tradable:** Yes  
**Size:** Tiny        **Rarity:** Common  
**Legality:** Legal    **Real Value:** \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

**Value:** See above    **Tradable:** Yes  
**Size:** Tiny        **Rarity:** Common  
**Legality:** Legal    **Real Value:** \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

**Value:** See above    **Tradable:** Yes  
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**Legality:** Legal    **Real Value:** \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

**Value:** See above    **Tradable:** Yes  
**Size:** Tiny        **Rarity:** Common  
**Legality:** Legal    **Real Value:** \$0

**GM Signature** \_\_\_\_\_  
**GM Name** \_\_\_\_\_  
**Adventure** \_\_\_\_\_ **Date** \_\_\_\_\_



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Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

**Value:** See above    **Tradable:** Yes  
**Size:** Tiny        **Rarity:** Common  
**Legality:** Legal    **Real Value:** \$0

**GM Signature** \_\_\_\_\_  
**GM Name** \_\_\_\_\_  
**Adventure** \_\_\_\_\_ **Date** \_\_\_\_\_



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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
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Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_  
\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

**Value:** See above    **Tradable:** Yes  
**Size:** Tiny        **Rarity:** Common  
**Legality:** Legal    **Real Value:** \$0

**GM Signature** \_\_\_\_\_  
**GM Name** \_\_\_\_\_  
**Adventure** \_\_\_\_\_ **Date** \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**INFERNAL DILEMMA**

*Pearl of Power*

This seemingly normal pearl of average size and luster is a potent aid to all spellcasters who prepare spells (clerics, druids, rangers, paladins, and wizards). Once per day on command, a pearl of power enables the possessor to recall any one spell that she had prepared and cast that day. The spell is then prepared again, just as if it had not been cast. The spell must be of a particular level, depending upon the pearl.

- ATL 1-3    1<sup>st</sup> level (Value 1,000 gp)
- ATL 5-7    2<sup>nd</sup> level (Value 4,000 gp)
- ATL 9-11   3<sup>rd</sup> level (Value 9,000 gp)
- ATL 13-15 4<sup>th</sup> level (Value 16,000 gp)

**Value:** Varies            **Tradable:** Yes  
**Size:** Tiny                **Rarity:** Common  
**Legality:** Legal        **Real Value:** \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**INFERNAL DILEMMA**

*Elven Chain*  
(armor)

This extremely light chainmail is made of very fine mithral links. This armor is treated, in all ways, like light armor, including when determining Proficiency. The armor has an arcane spell failure chance of 20%, a maximum dex bonus of +4, and an armor check penalty of -2.

- ATL 1        Normal (Value 5,150 gp)
- ATL 3-5    +1 (Value 7,150 gp)
- ATL 7-9    +2 (Value 13,150 gp)
- ATL 11-13 +3 (Value 23,150 gp)
- ATL 15     +4 (Value 37,150 gp)

**Value:** Varies            **Tradable:** Yes  
**Size:** Medium           **Rarity:** Uncommon  
**Legality:** Legal        **Real Value:** \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

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**INFERNAL DILEMMA**

*Bag of Holding*

This appears to be a common cloth sack about 2 feet by 4 feet in size. The bag of holding opens into a nondimensional space: its inside is larger than its outside dimensions. Regardless of what is put in the bag, it weighs a fixed amount. This weight, and the limits in weight and volume of the bag's contents, depend on the bag's type.

- ATL 1-5    Type I (Value 2,500 gp)
- ATL 7-11   Type II (Value 5,000 gp)
- ATL 13-15 Type III (Value 7,400 gp)

**Value:** Varies            **Tradable:** Yes  
**Size:** Small              **Rarity:** Common  
**Legality:** Legal        **Real Value:** \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

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**INFERNAL DILEMMA**

*Magical Ring*

(ring)

Rings bestow magical powers upon their wearers. A character can only effectively wear two magic rings. A third magic ring doesn't work if the wearer is already wearing two rings. Rings have no appreciable weight. A ring has AC13, 2 hit points, hardness 10, and a break DC of 25.

- ATL 1 Protection +1 (Value 2,000gp)
- ATL 3-5 Counterspells (Value 4,000gp)
- ATL 7-9 Force Shield (Value 8,500gp)
- ATL 11-13 Chameleon Power (Value 12,700gp)
- ATL 15 Protection +3 (Value 18,000gp)

Value: Varies Tradable: Yes  
 Size: Tiny Rarity: Common  
 Legality: Legal Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**INFERNAL DILEMMA**

*Deity Favored Weapon*

Because of your help with the rescue of survivors from the Temple of Peliron, each of the shrines and temples of the city are willing to commission their deity's favored weapon for you for your dedication and bravery. (In the event a specific deity has unarmed strike as their favored weapon, the priest will commission a set of brass knuckles for the PC; +1d2 dmg, x3 crit).

- ATL 1 GMW (Value 1,200+item gp)
- ATL 3-5 +1 (Value 5,200+item gp)
- ATL 7-9 +2 (Value 17,200+item gp)
- ATL 11-13 +3 (Value 37,200+item gp)
- ATL 15 +4 (Value 65,200+item gp)

Weapon Type \_\_\_\_\_

Value: Varies Tradable: Yes  
 Size: Varies Rarity: Uncommon  
 Legality: Legal Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

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**INFERNAL DILEMMA**

*Adamantine Ore*

A stash of adamantine ore was found on the deck of the **Swift Wind** and it didn't belong to House Kailin. So as a reward, Captain Webster has allowed you to take this ore for your own uses. This ore may be used at a Bazaar or Mystical Marketplace.

- ATL 1-5 Weapon sized (Value 3,000gp)
- ATL 7-11 Light Armor sized (Value 5,000gp)
- ATL 13-15 Medium Armor sized (Value 10,000gp)

Item Created: \_\_\_\_\_ Cost: \_\_\_\_\_gp

Value: Varies Tradable: Yes  
 Size: Varies Rarity: Common  
 Legality: Legal Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



*This is to certify that the character known as*

*earned the following in the adventure  
INFERNAL DILEMMA*

*Gratitude of Dymora*

Through your actions, you have proved that the Shrine of Dymora was in no way responsible for the destruction of the Temple of Peliron.

Because of such actions, the High Priestess of Dymora, Mistress Jade, offers the above named PC an invitation to the become a member of Quorum rank in the Quorum of Faith meta-organization. The above names PC still must meet all the necessary requirements to achieve said rank.

This cert will also allow a +1 circumstance bonus to all Charisma-based checks dealing with members of the Shrine of Dymora.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Size:</b> N/A	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Convention \_\_\_\_\_ Date \_\_\_\_\_



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<b>Size:</b> N/A	<b>Rarity:</b> Uncommon
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GM Name \_\_\_\_\_

Convention \_\_\_\_\_ Date \_\_\_\_\_



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GM Name \_\_\_\_\_

Convention \_\_\_\_\_ Date \_\_\_\_\_



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GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_





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***INFERNAL DILEMMA***

*Gratitude of Capt. Webster*

Through your actions, you have managed to impress Captain Webster with your thoroughness in solving who had actually had destroyed the Temple of Peliron.

Captain Webster is going to personally vouch for you to join the Diamond Legion. Captain Webster is usually a good judge of character and in those rare instances when he is wrong, he usually acts quickly to correct his error in judgment.

This cert will also allow a +1 circumstance bonus to all Charisma-based checks dealing with members of the Diamond Legion.

If you should ever commit a crime, he will make sure that you have a quick trial, and if found guilty the punishment will be double the normal penalty.

**Value:** Priceless    **Tradable:** No  
**Size:** N/A    **Rarity:** Uncommon  
**Legality:** Legal    **Real Value:** \$0

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**GM Name** \_\_\_\_\_  
**Convention** \_\_\_\_\_ **Date** \_\_\_\_\_



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**Size:** N/A    **Rarity:** Uncommon  
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**Convention** \_\_\_\_\_ **Date** \_\_\_\_\_



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*This is to certify that the character known as*

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***INFERNAL DILEMMA***

*Enmity of Capt. Webster*

Through your actions (or inactions), you have managed to disappoint Captain Webster with your lack of helpfulness in solving who had actually had destroyed the Temple of Peliron.

If you wish to join the Diamond Legion, Captain Webster is going to personally bar your admittance unless you have twice the number of recommendations needed for you to join.

This cert will also allow a -1 circumstance penalty to all Charisma-based checks dealing with members of the Diamond Legion.

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<b>Size:</b> N/A	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
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GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
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If you should ever commit a crime, he will make sure that you have a quick trial, and if found guilty the punishment will be double the normal penalty.

<b>Value:</b> Priceless	<b>Tradable:</b> No
<b>Size:</b> N/A	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_