



This is to certify that the character known as

_____ has purchased the following at the
SHOPPING SPREE

Potion / Scroll

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Value: See above
Size: Tiny
Legality: Legal

Tradable: Yes
Rarity: Common

GM Signature _____

GM Name _____

Adventure _____ Date _____



This is to certify that the character known as

_____ has purchased the following at the
SHOPPING SPREE

Potion / Scroll

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

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Value: See above
Size: Tiny
Legality: Legal

Tradable: Yes
Rarity: Common

GM Signature _____

GM Name _____

Adventure _____ Date _____



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Spell: _____

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Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Value: See above
Size: Tiny
Legality: Legal

Tradable: Yes
Rarity: Common

GM Signature _____

GM Name _____

Adventure _____ Date _____



This is to certify that the character known as

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SHOPPING SPREE

Potion / Scroll

Spell: _____

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Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Value: See above
Size: Tiny
Legality: Legal

Tradable: Yes
Rarity: Common

GM Signature _____

GM Name _____

Adventure _____ Date _____



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SHOPPING SPREE

Potion / Scroll

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Value: See above
Size: Tiny
Legality: Legal

Tradable: Yes
Rarity: Common

GM Signature _____

GM Name _____

Adventure _____ Date _____



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SHOPPING SPREE

Potion / Scroll

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Spell: _____

__ Potion __ Scroll Value: _____

Value: See above
Size: Tiny
Legality: Legal

Tradable: Yes
Rarity: Common

GM Signature _____

GM Name _____

Adventure _____ Date _____

Legends of the Shining Jewel



This is to certify that the character known as

earned the following in the adventure

WITHERING

Hat of Disguise

(head)

This apparently normal hat allows its wearer to alter her appearance as with a *disguise self* spell. As part of the disguise, the hat can be changed to appear as a comb, ribbon, headband, cap, coif, hood, helmet, and so on.



Value: 1,800 gp **Tradable:** Yes
Size: Small **Rarity:** Common
Legality: Legal **Caster Level:** 1st

GM Signature _____
 GM Name _____
 Convention _____ Date _____

Legends of the Shining Jewel



This is to certify that the character known as

earned the following in the adventure

WITHERING

Divine Wand of Ice Storm

When each charge is used, cross off one of the boxes below in ink. The number of charges vary by ATL.

ATL 3: 3 charges

ATL 5-7: 9 charges

ATL 9-11: 18 charges

Value: 420 gp/charge **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 7th

GM Signature _____
 GM Name _____
 Convention _____ Date _____

Legends of the Shining Jewel



This is to certify that the character known as

earned the following in the adventure

WITHERING

Potion of Cure Moderate Wounds

This potion cures 2d8+3 points of damage.



Value: 300 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 3rd

GM Signature _____
 GM Name _____
 Convention _____ Date _____

Legends of the Shining Jewel

This is to certify that the character known as

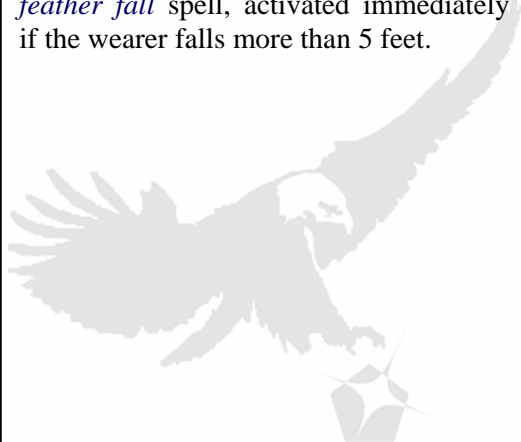
earned the following in the adventure

WITHERING

Ring of Feather Falling

(ring)

This ring is crafted with a feather pattern all around its edge. It acts exactly like a *feather fall* spell, activated immediately if the wearer falls more than 5 feet.



Value: 2,200 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 1st

GM Signature _____
GM Name _____
Convention _____ Date _____

Legends of the Shining Jewel

This is to certify that the character known as

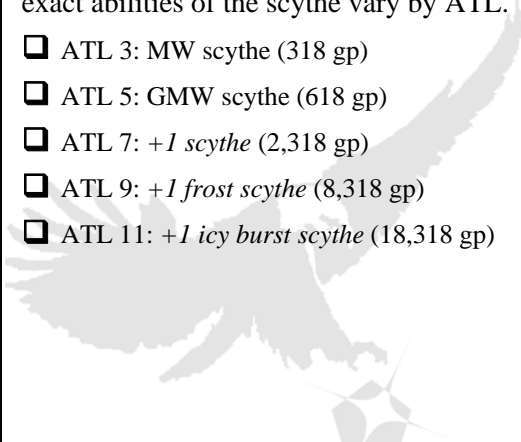
earned the following in the adventure

WITHERING

Cold Reception

This scythe was taken from an evil follower of Krayve, god of disease. The exact abilities of the scythe vary by ATL.

- ATL 3: MW scythe (318 gp)
- ATL 5: GMW scythe (618 gp)
- ATL 7: +1 scythe (2,318 gp)
- ATL 9: +1 frost scythe (8,318 gp)
- ATL 11: +1 icy burst scythe (18,318 gp)



Value: Varies **Tradable:** Yes
Size: Large **Rarity:** Common
Legality: Legal **Caster Level:** Varies

GM Signature _____
GM Name _____
Convention _____ Date _____

Legends of the Shining Jewel

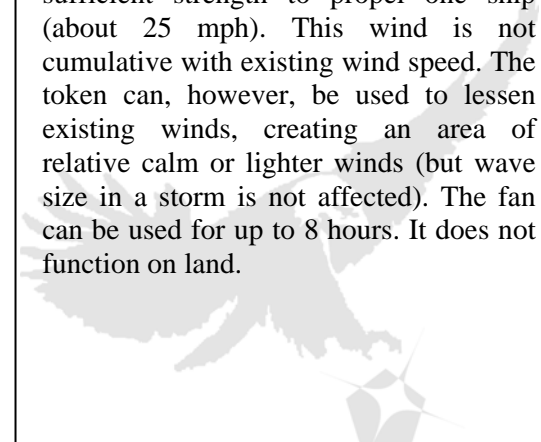
This is to certify that the character known as

earned the following in the adventure

WITHERING

Feather Token: Fan

This feather, when activated, forms a huge flapping fan, causing a breeze of sufficient strength to propel one ship (about 25 mph). This wind is not cumulative with existing wind speed. The token can, however, be used to lessen existing winds, creating an area of relative calm or lighter winds (but wave size in a storm is not affected). The fan can be used for up to 8 hours. It does not function on land.



Value: 200 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 12th

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Favor of Telesa Aaula A Pala

For saving Telesa Aaula A Pala, this PC has been presented with a small symbolic charm. It is fashioned as small silvery cloud with a runic symbol of friendship within the cloud. When wearing this charm, the PC is always considered friendly to any good aligned resident of Telesa Aaula A Pala. In addition, this charm provides a +1 circumstance bonus to social interactions with followers of Aurelian and residents of Telesa Aaula A Pala when openly displayed.

This item may be sold or given away, but void this cert if this is done since the favor cannot be traded.

Value: 25 gp **Tradable:** No
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ Date _____



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earned the following in the adventure
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This item may be sold or given away, but void this cert if this is done since the favor cannot be traded.

Value: 25 gp **Tradable:** No
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ Date _____



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Value: 25 gp **Tradable:** No
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ Date _____



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This item may be sold or given away, but void this cert if this is done since the favor cannot be traded.

Value: 25 gp **Tradable:** No
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ **Date** _____



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Value: 25 gp **Tradable:** No
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ **Date** _____



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This item may be sold or given away, but void this cert if this is done since the favor cannot be traded.

Value: 25 gp **Tradable:** No
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ **Date** _____



This is to certify that the character known as

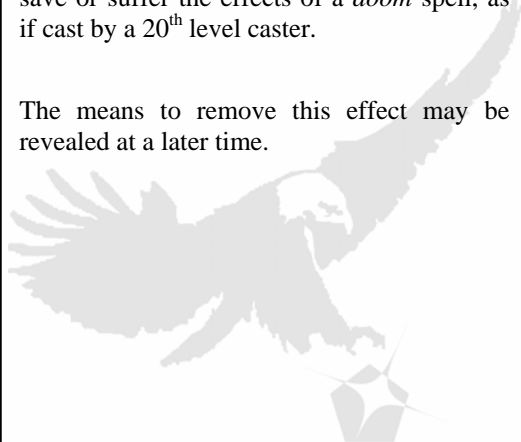
earned the following in the adventure

WITHERING

Attention of Karios

The PC named above, when in combat with followers of Karios, must make a DC 17 Will save or suffer the effects of a *doom* spell, as if cast by a 20th level caster.

The means to remove this effect may be revealed at a later time.



Value: None **Tradable:** No
Size: N/A **Rarity:** Common
Legality: Legal **Caster Level:** 20th

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

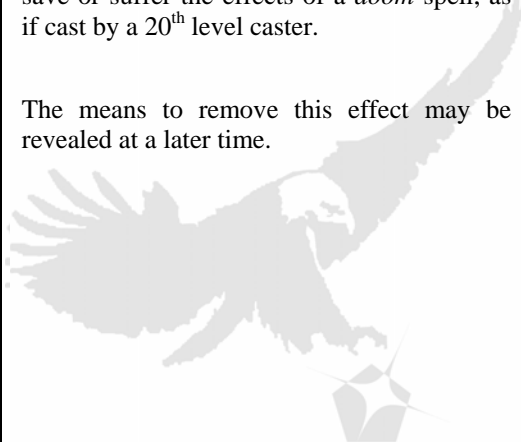
earned the following in the adventure

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The means to remove this effect may be revealed at a later time.



Value: None **Tradable:** No
Size: N/A **Rarity:** Common
Legality: Legal **Caster Level:** 20th

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

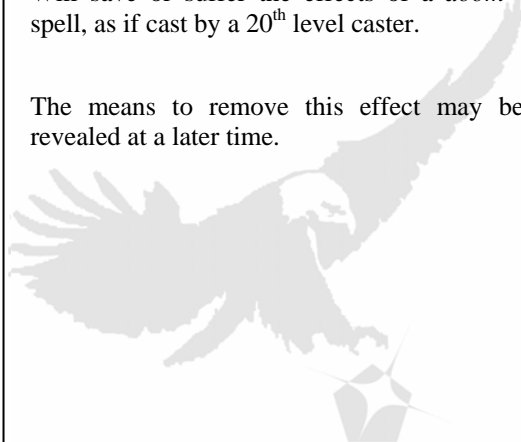
earned the following in the adventure

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The means to remove this effect may be revealed at a later time.



Value: None **Tradable:** No
Size: N/A **Rarity:** Common
Legality: Legal **Caster Level:** 20th

GM Signature _____
GM Name _____
Convention _____ Date _____



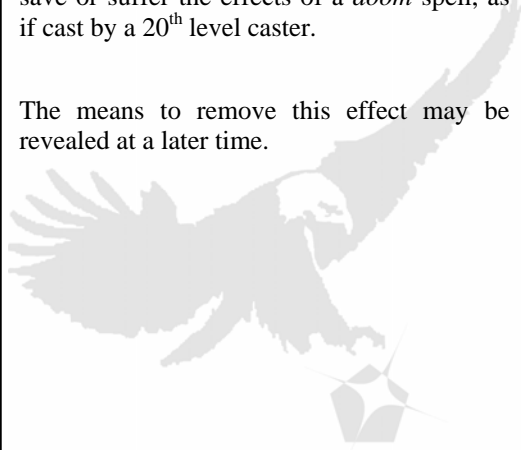
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Value: None **Tradable:** No
Size: N/A **Rarity:** Common
Legality: Legal **Caster Level:** 20th

GM Signature _____
GM Name _____
Convention _____ Date _____



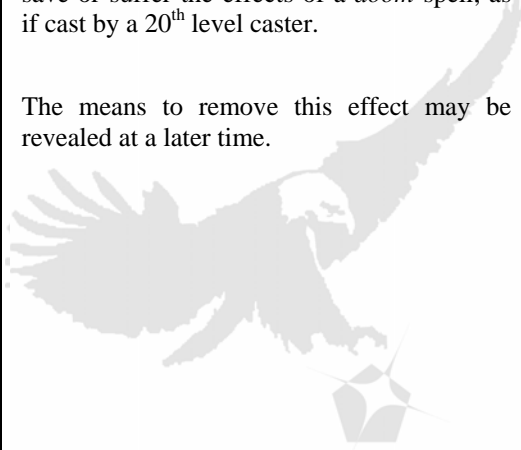
This is to certify that the character known as

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The means to remove this effect may be revealed at a later time.



Value: None **Tradable:** No
Size: N/A **Rarity:** Common
Legality: Legal **Caster Level:** 20th

GM Signature _____
GM Name _____
Convention _____ Date _____



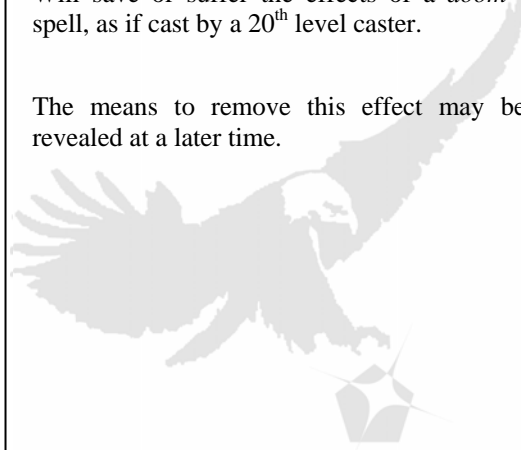
This is to certify that the character known as

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WITHERING

Attention of Karios

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The means to remove this effect may be revealed at a later time.



Value: None **Tradable:** No
Size: N/A **Rarity:** Common
Legality: Legal **Caster Level:** 20th

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Potion of Eagle's Splendor

This potion grants a +4 **enhancement bonus** to Charisma for three minutes, adding the usual benefits to Charisma-based **skill checks** and other uses of the Charisma modifier. **Sorcerers** and **bards** (and other spellcasters who rely on Charisma) affected by this spell do not gain any additional bonus spells for the increased Charisma, but the save DCs for spells they cast while under this spell's effect do increase.

Value: 300 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 3rd

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Feather Token: Bird

This token can be used to deliver a small written message unerringly to a designated target as would a carrier pigeon. The token lasts as long as it takes to carry the message.

Value: 300 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 12th

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Bottle of Air

This item appears to be a normal glass bottle with a cork. When taken to any airless environment it retains air within it at all times, continually renewing its contents. This means that a character can draw air out of the bottle to breathe. The bottle can even be shared by multiple characters who pass it around. Breathing out of the bottle is a **standard action**, but a character so doing can then act for as long as she can hold her breath.

Value: 7,250 gp **Tradable:** Yes
Size: Small **Rarity:** Uncommon
Legality: Legal **Caster Level:** 7th

GM Signature _____
GM Name _____
Convention _____ Date _____

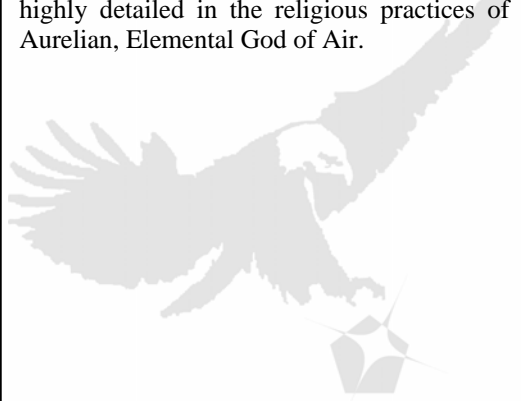


This is to certify that the character known as

earned the following in the adventure
WITHERING

Sacred Text of Aurelian

This beautiful illuminated text depicts images of swirling winds and winged wonders throughout its pages. Masterfully crafted and bound, it is both pleasing to the eye and highly detailed in the religious practices of Aurelian, Elemental God of Air.



Value: 25 gp **Tradable:** Yes
Size: Small **Rarity:** Common
Legality: Legal **Caster Level:** N/A

GM Signature _____
GM Name _____
Convention _____ **Date** _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Potion of Fly

This potion allows the drinker to *fly* as per the spell for up to three minutes.



Value: 750 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 5th

GM Signature _____
GM Name _____
Convention _____ **Date** _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

*Greater Holy Symbol of Aurelian
(neck)*

This item serves as a holy symbol of the air god Aurelian. In the hands of a PC cleric that holds Aurelian as her patron deity, it grants a +1 bonus to her cleric level for purposes of turning or rebuking both air and earth elementals. This bonus does not apply to undead or any other creature type.



Value: 2,000 gp **Tradable:** Yes
Size: Tiny **Rarity:** Uncommon
Legality: Legal **Caster Level:** 3rd

GM Signature _____
GM Name _____
Convention _____ **Date** _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Pearl of Power, 1st Level

This seemingly normal pearl of average size and luster is a potent aid to all spellcasters who prepare spells (clerics, druids, rangers, paladins, and wizards). Once per day on command, a pearl of power enables the possessor to recall any one 1st level spell that she had prepared and then cast. The spell is then prepared again, just as if it had not been cast.

Value: 1,000 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal **Caster Level:** 3rd

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Quiver of Aurelian

This appears to be a typical arrow container capable of holding about twenty arrows. It has three distinct portions, each with a nondimensional space allowing it to store far more than would normally be possible. The first and smallest one can contain up to sixty objects of the same general size and shape as an arrow. The second slightly longer compartment holds up to eighteen objects of the same general size and shape as a **javelin**. The third and longest portion of the case contains as many as six objects of the same general size and shape as a bow (spears, staffs, or the like). Once the owner has filled it, the quiver can produce any item she wishes, as if from a regular quiver or scabbard. The efficient quiver weighs the same no matter what's placed inside it. The quiver performs as an Efficient Quiver.

Value: 1,800 gp **Tradable:** Yes
Size: Medium **Rarity:** Common
Legality: Legal **Caster Level:** 9th

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

earned the following in the adventure
WITHERING

Pottery Shard

This shard is tinged blue with streaks of cloudy white. It is cool to the touch. It radiates slight magic, but the school is unable to be determined at this point in time. To the average citizen of Amthydor it has no value but it is priceless to particular individuals.

Value: 0 gp **Tradable:** Yes
Size: Tiny **Rarity:** Rare
Legality: Legal **Caster Level:** Unknown

GM Signature _____
GM Name _____
Convention _____ Date _____