

Legends of the Shining Jewel



This is to certify that the character known as

earned the following in the adventure
BLOOD BROTHERS

Potion of Speak With Animals

When the potion is expended the empty vial has a value of 25 gp. Caster level 1st.



Value: 75 gp Tradable: Yes
Size: Tiny Rarity: Common
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ Date _____

Legends of the Shining Jewel



This is to certify that the character known as

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BLOOD BROTHERS

Masterwork Mithral Chain Shirt



Value: 1,100 gp Tradable: Yes
Size: Small Rarity: Uncommon
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ Date _____

Legends of the Shining Jewel

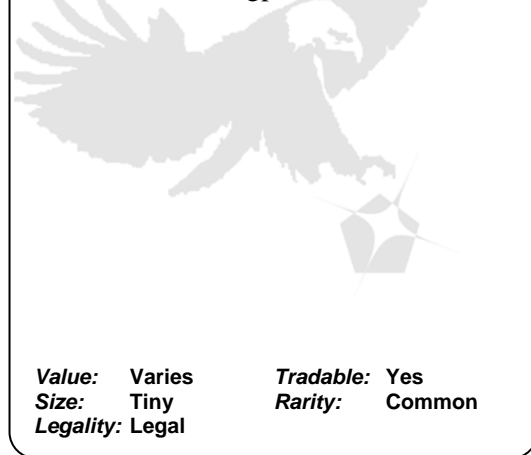


This is to certify that the character known as

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BLOOD BROTHERS

Ring of Protection
(ring)

- ATL 1 & 3: *Ring of protection +1*
(value 2,000 gp)
- ATL 5 & 7: *Ring of protection +2*
(value 8,000 gp)
- ATL 9 & 11: *Ring of protection +3*
(value 18,000 gp)



Value: Varies Tradable: Yes
Size: Tiny Rarity: Common
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ Date _____



This is to certify that the character known as

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BLOOD BROTHERS

Pink and Green Spherical Ioun Stone

This ioun stone grants a +2 enhancement bonus to the wearer's Charisma score. Caster level 12th.



Value: 8,000 gp **Tradable:** Yes
Size: Tiny **Rarity:** Uncommon
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ **Date** _____



This is to certify that the character known as

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BLOOD BROTHERS

Arcane Scroll of Stone to Flesh

Caster level 11th.



Value: 1,650 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ **Date** _____

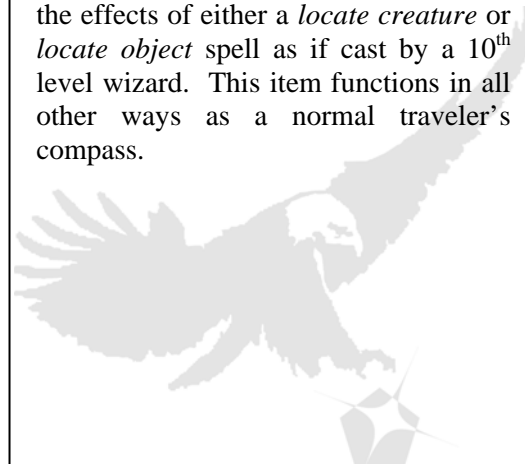


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Rose Compass

Once per day this ornate silver pocket compass may be activated to produce the effects of either a *locate creature* or *locate object* spell as if cast by a 10th level wizard. This item functions in all other ways as a normal traveler's compass.



Value: 3,200 gp **Tradable:** Yes
Size: Tiny **Rarity:** Rare
Legality: Legal

GM Signature _____
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Convention _____ **Date** _____



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Adamantine Bar

This bar of adamantine is sufficient to allow a skilled weapon smith to produce one melee weapon or fifty arrows/bolts. Details for forging the bar into weapons are found in the LSJ Mystical Marketplace document.

Ammunition made with adamantine is still destroyed on a hit, or 50% of the time on a miss, like any other ammo.

And no, adamantine ammo cannot be shot through an object to hit a target on the other side! Adamantine ignores hardness less than 20, but not the hit points of the object!

Value: 3,000 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ Date _____



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BLOOD BROTHERS

Souvenir Hairball

Most Amthydorans would be at a loss to explain the size of this icky object. You suspect the source, but would rather not confirm it!

Yes, this is another cheap Void Cert!

Value: Curiosity **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Yes, but known allergens aren't popular!

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This is to certify that the character known as

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BLOOD BROTHERS

Potion of Expeditious Retreat

Caster level 3rd.



Value: 150 gp **Tradable:** Yes
Size: Tiny **Rarity:** Common
Legality: Legal

GM Signature _____
GM Name _____
Convention _____ **Date** _____



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Potion of Expeditious Retreat

Caster level 3rd.



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Legality: Legal

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GM Name _____
Convention _____ **Date** _____



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