



*This is to certify that the character known as*

*earned the following in the adventure  
PRINCE OF THE PAUPERS ROUND 1*

*Commendation for Service*

You have helped to control a riot that would have seriously damaged the city, and prevented an uprising against the Lord Monarch. City officials will look favorably on you in the future. Their high opinion may allow you easier access to city organizations. This certificate may be used in place of one of the favors or recommendations required for admission or promotion in the Diamond Legion or to become a naturalized citizen of Amthydor.

**Value:** Priceless      **Tradable:** No  
**Size:** N/A              **Rarity:** Common  
**Legality:** Legal      **Real Value:** \$0

**GM Signature** \_\_\_\_\_  
**GM Name** \_\_\_\_\_  
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# Legends of the Shining Jewel



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*Gift From Daetril Kiel*

You have helped Daetrin Kiel to expose the mistreatment of Amthydor's poor. To thank you, he has gifted you with something to help you in your efforts to aid others in the future. Check one of the following:

ATLs 1 & 3: Wand of *cure light wounds*. This slender white wand is crafted from dragon bone. 50 charges, 3<sup>rd</sup> level caster.

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(Value: 1,500 gp, Size: Tiny)

ATL 5: Pearl of Power – 2<sup>nd</sup> level spell  
(Value: 4,000 gp, Size: Tiny)

ATLs 7 & 9: Phylactery of Positive Channeling (Value: 11,000 gp, Size: Tiny)

<b>Value:</b> Varies	<b>Tradable:</b> Yes
<b>Size:</b> Varies	<b>Rarity:</b> Uncommon
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_

# Legends of the Shining Jewel

This is to certify that the character known as

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**PRINCE OF THE PAUPERS ROUND 2**

*Ring of Protection*

(ring)

Check below to indicate which ring was acquired in this adventure.

ATLs 1 & 3: Ring of protection +1  
(Value: 2,000 gp)

ATLs 5, 7 & 9: Ring of protection +2  
(Value: 8,000 gp)

<b>Value:</b> Varies	<b>Tradable:</b> Yes
<b>Size:</b> Tiny	<b>Rarity:</b> Common
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
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# Legends of the Shining Jewel

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*Bracers of Armor*

(wrists)

Check below to indicate which bracers was acquired in this adventure.

ATLs 1, 3 & 5: Bracers of armor +2  
(Value: 4,000 gp)

ATLs 7 & 9: Bracers of armor +3  
(Value: 9,000 gp)

<b>Value:</b> Varies	<b>Tradable:</b> Yes
<b>Size:</b> Small	<b>Rarity:</b> Common
<b>Legality:</b> Legal	<b>Real Value:</b> \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_

# Legends of the Shining Jewel

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**PRINCE OF THE PAUPERS ROUND 2**

**Magic Ring**

(ring)

Check below to indicate which ring was acquired in this adventure.

ATLS 1 & 3: Ring of feather falling (Value: 2,200 gp): This ring is crafted with a feather pattern all around its edge. It acts exactly like a *feather fall* spell, activated immediately if the wearer falls more than 5 feet.

ATLS 5, 7 & 9: Ring of chameleon power (Value: 12,700 gp): As a free action, the wearer of this ring can gain the ability to magically blend in with the surroundings. This provides a +10 competence bonus on her Stealth checks. As a standard action, she can also command the ring to utilize the spell *disguise self* as often as she wants.

**Value:** Varies      **Tradable:** Yes  
**Size:** Tiny      **Rarity:** Common  
**Legality:** Legal      **Real Value:** \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
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# Legends of the Shining Jewel

This is to certify that the character known as

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**+1 Repeating Light Crossbow**

The repeating light crossbow holds 5 crossbow bolts. As long as it holds bolts, you can reload it by pulling the reloading lever (a free action). Loading a new case of 5 bolts is a full-round action that provokes attacks of opportunity.

You can fire a repeating crossbow with one hand or fire a repeating crossbow in each hand in the same manner as you would a normal crossbow of the same size. However, you must fire the weapon with two hands in order to use the reloading lever, and you must use two hands to load a new case of bolts.

[Available only at ATL 7 and 9]

**Value:** 2,550 gp      **Tradable:** Yes  
**Size:** Small      **Rarity:** Uncommon  
**Legality:** Legal      **Real Value:** \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_

# Legends of the Shining Jewel

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**Ring of Mind Shielding**

(ring)

This ring is of fine workmanship and wrought from heavy gold. The wearer is continually immune to *detect thoughts*, *discern lies*, and any attempt to magically discern her alignment.

**Value:** 8,000 gp      **Tradable:** Yes  
**Size:** Tiny      **Rarity:** Rare  
**Legality:** Legal      **Real Value:** \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
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# Legends of the Shining Jewel



This is to certify that the character known as

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**PRINCE OF THE PAUPERS ROUND 2**

Feather Token: Fan

This token forms a huge flapping fan, causing a breeze of sufficient strength to propel one ship (about 25 mph). This wind is not cumulative with existing wind speed – if a severe wind is already blowing, for example, this wind cannot be added to it to create a wind storm. The token can, however, be used to lessen an existing wind, creating an area of relative calm or lighter winds (but wave size in a storm is not affected). The fan can be used for up to eight hours. It does not function on land.

Value: 200 gp  
Caster Level: 12  
Legality: Legal

Tradable: Yes  
Rarity: Uncommon  
Real Value: \$0

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GM Name \_\_\_\_\_  
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Feather Token: Swan Boat

This token forms a swanlike boat that moves on water at a speed of 60'. It can carry eight horses and gear or thirty-two Medium characters or any equivalent combination. The boat lasts for one day.

Value: 450 gp  
Caster Level: 12  
Legality: Legal

Tradable: Yes  
Rarity: Uncommon  
Real Value: \$0

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# Legends of the Shining Jewel



This is to certify that the character known as

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Feather Token: Whip

This token forms a huge leather whip and wields itself against any opponent desired just like a dancing weapon. The weapon has a +10 base attack bonus, does 1d6+1 points of damage, and makes a free grapple attack (with a +15 attack bonus) if it hits. The whip lasts no longer than one hour.

Value: 500 gp  
Caster Level: 12  
Legality: Legal

Tradable: Yes  
Rarity: Uncommon  
Real Value: \$0

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# Legends of the Shining Jewel

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*Anonymous Information Contact*

Your time spent digging into the private lives of the employees of the Department of Public Welfare has had an unexpected benefit. Someone that you made contact with is willing to help you obtain additional information in the future. When making use of the Diplomacy skill in the Port or Adventurers' Districts someone unknown will be working to gain the information on your behalf. Your anonymous benefactor will aid you five times, providing a bonus to your Diplomacy skill check. Each box must be checked off in order.

- 1<sup>st</sup> check: +10
- 2<sup>nd</sup> check: +8
- 3<sup>rd</sup> check: +6
- 4<sup>th</sup> check: +4
- 5<sup>th</sup> check: +2

**Value:** Priceless      **Tradable:** No  
**Size:** N/A              **Rarity:** Uncommon  
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This is to certify that the character known as

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**PRINCE OF THE PAUPERS ROUND 2**

*Gratitude of the Lord Monarch*

You have performed an extraordinary service to the city by helping to uncover government corruption. As thanks for your efforts, you may bring a single weapon to the royal smith, and have it enchanted as follows:

ATL 1-5

If the weapon is masterwork, it maybe enchanted with a +1 enhancement, or if it is already +1, with either the *bane* (specify target), *flaming*, *frost* or *shock* special ability.

ATL 7+

Options available at ATLs 1-5 plus, If the weapon is already an effective +2 or greater weapon, this certificate grants 6,000 gp value towards adding either the *bane* (specify target), *flaming*, *frost* or *shock* special ability. Once selected, this enhancement may not be changed.

Specify Weapon \_\_\_\_\_

Enhancement \_\_\_\_\_

**Value:** Special      **Tradable:** No  
**Size:** N/A          **Rarity:** Uncommon  
**Legality:** Legal    **Real Value:** \$0

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