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TO WAKE THE SOUL

How Did That Get in Here?

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Amulet of natural armor +2 (neck) (Value: 8,000 gp, Size: Tiny, Rarity: Common).

Blessed book: This well-made tome is of small size, 12 inches tall, 8 inches wide, and 1 inch thick. This book is durable, waterproof, bound with iron overlaid with silver, and locked. A wizard can fill the 1,000 pages of the blessed book with spells without paying the 100 gp per page material cost. This book has no spells in it when found. (Value: 12,500 gp, Size: Small, Rarity: Uncommon).

Bracers of armor +3 (wrists) (Value: 10,080 gp, Size: Small, Rarity: Uncommon).

Cape of the mountebank: On command, this bright red and gold cape allows the wearer to use the magic of the *dimension door* spell once per day. When he disappears, he leaves behind a cloud of smoke, appearing in a similar fashion at his destination. (shoulders) (Value: 10,080 gp, Size: Small, Rarity: Uncommon,).

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Goggles of night: The lenses of this item are made of dark crystal. Even though the lenses are opaque, when placed over the eyes of the wearer they enable him to see normally and also grant him 60-foot darkvision. Both lenses must be worn for the magic to be effective. (eyes) (Value: 12,000 gp, Size: Tiny, Rarity: Uncommon).

Guitar of Sound Effects: This masterwork guitar grants a +2 circumstance bonus on perform checks for Perform (string) skill checks. In addition, it acts as a wand (for bards only) that can, as a full-round action (including the playing of the instrument and vocal accompaniment) cast a *sculpt sound* spell, Caster Level 7th. Check off one box each time the guitar is used to cast this spell to track the charges. When the last box is checked, it becomes a nonmagical masterwork guitar worth 100 gp. (Value: 100 gp + 315 gp/charge, Size: Small, Rarity: Uncommon).

Robe, Monk's: This simple brown robe, when worn, confers great ability in unarmed combat. If the wearer has levels in Monk, her AC and unarmed damage is treated as a monk of five levels higher. If donned by a character with the Stunning Fist feat, the robe lets her make one additional stunning attack per day. If the character is not a monk, she gains the AC and unarmed damage of a 5th-level monk (although she does not add her Wisdom bonus to her AC). This AC bonus functions just like the monk's AC bonus. (robe) (Value: 13,000 gp, Size: N/A, Rarity: Uncommon).

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