



This is to certify that the character known as

has purchased the following at the  
**SHOPPING SPREE**

Potion / Scroll

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Value: See above      Tradable: Yes  
Caster Level:      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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Potion / Scroll

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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Value: See above      Tradable: Yes  
Caster Level:      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

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Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Value: See above      Tradable: Yes  
Caster Level:      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Value: See above      Tradable: Yes  
Caster Level:      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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Potion / Scroll

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\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

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Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Value: See above      Tradable: Yes  
Caster Level:      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



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Potion / Scroll

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Spell: \_\_\_\_\_

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Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Spell: \_\_\_\_\_

\_\_ Potion \_\_ Scroll Value: \_\_\_\_\_

Value: See above      Tradable: Yes  
Caster Level:      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_

GM Name \_\_\_\_\_

Adventure \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure

**COMMUNITY INQUIRIES**

*Surgeon's Scalpel*

This obscenely sharp scalpel seems to have been created with a specific purpose in mind. It is extremely well made and built far more durably than a normal scalpel.

The scalpel is crafted from cold iron. It functions as a dagger, except that it only does slashing damage. It counts as a masterwork tool, granting a +2 bonus to any Profession (Physician) skill checks relating to surgery.

- ATL 5-7:** Masterwork cold iron dagger (value: 4,304gp)
- ATL 9-13:** +1 cold iron dagger (value: 10,304gp)
- ATL 15-17:** +1 holy cold iron dagger (value: 34,304gp)

Value: Varies	Tradable: Yes
Caster Level: 7th	Rarity: Uncommon
Legality: Legal	Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure

**COMMUNITY INQUIRIES**

*Wizard's Spellbook*

This spell book is embossed with the crest of the Magocracy of Pyrroth on the front cover. Spellbooks only have the spells within for the specific ATL.

- ATL 5-7:** elemental speech\*, blood biography\* (value: 145gp)
- ATL 9-11:** elemental aura\*, moonstruck\* (value: 265gp)
- ATL 13-17:** planar adaptation\*, getaway\* (value: 625gp)

\* located in the Pathfinder Advanced Player's Guide

Value: Varies	Tradable: Yes
Caster Level: 11th	Rarity: Uncommon
Legality: Legal	Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

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**COMMUNITY INQUIRIES**

*Rod of Extend Spell*

This steel rod is approximately two feet long, and 1 inch in diameter. It has been acid etched with geometric designs along its length.

- ATL 5-9:** lesser metamagic rod of extend spell (value: 3,000gp)
- ATL 11-17:** metamagic rod of extend spell (value: 11,000gp)

Value: Varies	Tradable: Yes
Caster Level: 17th	Rarity: Uncommon
Legality: Legal	Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

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**COMMUNITY INQUIRIES**

*Tribal Shield*

(shield)

This tall oval wooden shield is crafted from tightly woven wooden strips and is painted red. It seems to be an ideal combination between strength and flexibility. This shield grants the armor bonus of a heavy wooden shield with the armor check penalty, spell failure chance and weight of a light wooden shield.

- ATL 5-9:** Masterwork (value: 314gp)
- ATL 11-17:** Greater Masterwork (value: 614gp)

Value:	Varies	Tradable:	Yes
Caster Level:	5th	Rarity:	Common
Legality:	Legal	Real Value:	\$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



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(shield)

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- ATL 5-9:** Masterwork (value: 314gp)
- ATL 11-17:** Greater Masterwork (value: 614gp)

Value:	Varies	Tradable:	Yes
Caster Level:	5th	Rarity:	Common
Legality:	Legal	Real Value:	\$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

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**COMMUNITY INQUIRIES**

*White Enameled Bedpan*

One of Raphael's most treasured possessions, you were given this bedpan as a physical symbol of the sacred trust that Raphael has placed in you, time and time again. The enamel has begun chipping in several places and you're not sure that it was cleaned properly the last time it was used. Surely this is a gift you will treasure for the rest of your days.

Value:	to Raphael	Tradable:	Yes
Caster Level:	NA	Rarity:	Common
Legality:	Legal	Real Value:	\$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

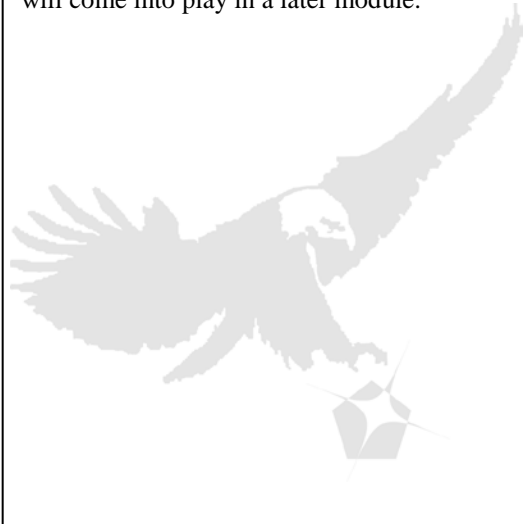
\_\_\_\_\_

earned the following in the adventure

**COMMUNITY INQUIRIES**

*Gratitude of Raphael*

You have helped Raphael once again. He hasn't forgotten your assistance. This cert will come into play in a later module.



Value: NA      Tradable: No  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Value: NA      Tradable: No  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Value: NA      Tradable: No  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Value: NA      Tradable: No  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

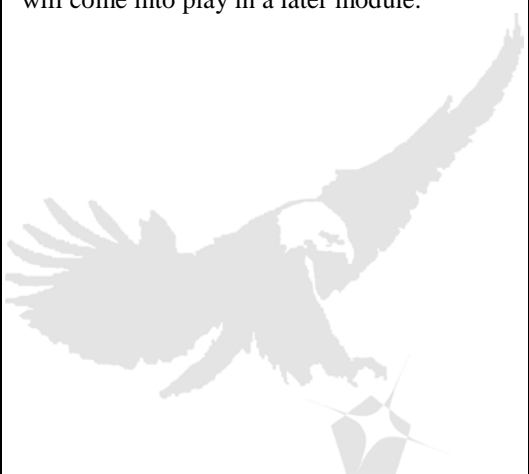
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Value: NA      Tradable: No  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

\_\_\_\_\_

earned the following in the adventure

**COMMUNITY INQUIRIES**

Marketplace – Book Vendor

***Treatise on the Psycho-social  
Political Interactions of the Veezian  
and Ysani Empires***

Scholars have long debated whether the most serious impediment to reading this tome is its excessive length, or how incredibly boring it is. Nonetheless, it has been recognized as an exhaustively thorough examination of the history of two empires you've never heard of.

Spend 10 TU to gain +2 to Diplomacy checks when dealing with Planar beings.

Log Entry # \_\_\_\_\_

Value:	400gp	Tradable:	Yes
Caster Level:	NA	Rarity:	Common
Legality:	Legal	Real Value:	\$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

\_\_\_\_\_

earned the following in the adventure

**COMMUNITY INQUIRIES**

Marketplace – Book Vendor

***Fungusmen: Fact or Fiction?***

This comprehensive tome examines the life cycle and social structure of some of the most common underground species of the Prime Material Plane.

Spend 10 TU to gain +2 to Survival checks when below ground

Log Entry # \_\_\_\_\_

Value:	400gp	Tradable:	Yes
Caster Level:	NA	Rarity:	Common
Legality:	Legal	Real Value:	\$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

\_\_\_\_\_

earned the following in the adventure

**COMMUNITY INQUIRIES**

Marketplace – Book Vendor

***If it Weren't for You Meddling Kids:  
A Memoir***

Now in its fifth edition, this popular series is a collection of memoirs from some of the multiverse's best known tyrants, each written years after being deposed.

Spend 10 TU to gain +2 to Knowledge: History

Log Entry # \_\_\_\_\_

Value:	400gp	Tradable:	Yes
Caster Level:	NA	Rarity:	Common
Legality:	Legal	Real Value:	\$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

Marketplace – Book Vendor

***Oozephilia: Gelatinous Cubes and the Beings who love them***

This rather rare tome has been described as a recreational procreation guide for slimes. Those who actually manage to get all the way through it understand why the topic never became particularly popular.

Spend 10 TU to gain +2 to Knowledge: Dungeoneering

Log Entry # \_\_\_\_\_

Value: 400gp      Tradable: Yes  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

Marketplace – Book Vendor

***10,000 Ways to Cook Humanoids on a Budget***

This surprisingly large tome appears to be ancient, and is bound in leather...of some sort. Flipping through the pages you can see that it saw lots of use, with the margins of most recipes containing scribbled notes on how to adjust the recipe 'next time'.

Spend 10 TU to gain +2 to Profession: Cooking

Log Entry # \_\_\_\_\_

Value: 400gp      Tradable: Yes  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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**COMMUNITY INQUIRIES**

Marketplace – Book Vendor

***STAY CALM: A Traveler's Guide to the Planes***

The cover of this slender tome is taken up by two large words in friendly lettering: "STAY CALM". Flipping through you find entries on the different planes, with a brief description of each and some tips on visiting them. Strangely enough, the entry for the Prime Material Plane simply reads "Fairly harmless".

Spend 10 TU to gain +2 to Knowledge: Planes

Log Entry # \_\_\_\_\_

Value: 400gp      Tradable: Yes  
Caster Level: NA      Rarity: Common  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_





This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

*Marketplace – Armor Vendor*

(armor)

### **Ironwood Breastplate**

This breastplate appears to have been carved from a single piece of oak and depicts a battle on a distant world. You can make out a group of elan fleeing from what appears to be a military formation of Sathoni with two suns in the sky. Despite being wood, the armour is as hard as iron.

+2 Moderate Fortification Ironwood Breastplate

Wearer permanently under the effects of *resist energy* (3rd CL), can change the element as a standard action

Value: 37,350gp      Tradable: Yes  
Caster Level: 13th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

*Marketplace – Armor Vendor*

(armor)

### **Armour of Tarok the Invincible**

Said to have belonged to an invulnerable warrior king, this half plate has a solid, primeval look to it as if it were crafted from stone, instead of steel. It is unknown how this came to be on the market if the previous owner truly was invincible. Close inspection reveals that one of the rear leather straps were nicked by something sharp passing under the armour, like an assassin's dagger.

+1 Invulnerability Half Plate

Value: 16,750gp      Tradable: Yes  
Caster Level: 18th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

*Marketplace – Armor Vendor*

(head)

### **Winged Helm**

This bronze helm seems to have been designed with jousting in mind, albeit not in the traditional sense. Bird wings adorn the sides of the helm and the helm itself is acid-etched to depict a rider on a gryphon pursuing a distant flying enemy

Wearer receives a +5 competence bonus to Ride checks

Once per day, if the wearer falls more than 10 ft, the helm automatically casts *featherfall*.

Value: 4,550gp      Tradable: Yes  
Caster Level: 7th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_

# Legends of the Shining Jewel

This is to certify that the character known as

earned the following in the adventure

## COMMUNITY INQUIRIES

Marketplace – Weapons Vendor

### Giant Slicer

+2, Bane (Humanoid: Giant), Wounding Small Glaive

Due to its unique design, this Small sized Glaive can be used as a Battle axe by Medium creatures. The blade is reinforced at multiple points against an iron-shod haft. Whatever smith forged this weapon intended it for heavy use. Eleven notches have been etched into the side of the blade.

Value: 50,310gp      Tradable: Yes  
 Caster Level: 10th      Rarity: Uncommon  
 Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_

# Legends of the Shining Jewel

This is to certify that the character known as

earned the following in the adventure

## COMMUNITY INQUIRIES

Marketplace – Weapons Vendor

### Gentleman's Edge

This handsome cane appears to be decades, if not centuries old. The head of the cane is solid silver, shaped to depict a large hunting cat. The wood has clearly been maintained with oil and it has darkened to a rich brown.

+2 Defending Swordcane, the wielder can cast *displacement* 1/day at 5th CL

The cane can also be used as a club, striking with the silver handle to bypass DR/silver. As a bludgeoning weapon, it does not suffer the normal -1 damage for being silver.

Value: 23,745gp      Tradable: Yes  
 Caster Level: 8th      Rarity: Uncommon  
 Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_

# Legends of the Shining Jewel

This is to certify that the character known as

earned the following in the adventure

## COMMUNITY INQUIRIES

Marketplace – Weapons Vendor

### Devil's Barb

This solid steel crossbow has been enameled blood red, and appears to have been designed with intimidation in mind. While not serving any obvious purpose, the crossbow is covered with many cruel looking barbs which do not impede the user.

+1 Corrosive Light Crossbow

Grants a +2 competence bonus to Intimidate checks

Value: 8,735gp      Tradable: Yes  
 Caster Level: 10th      Rarity: Uncommon  
 Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
 GM Name \_\_\_\_\_  
 Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure

**COMMUNITY INQUIRIES**

*Marketplace – Weapons Vendor*

**Crystalline Weapon**

Adds 1,500gp to the base weapon cost, crystalline weapons are automatically masterwork (1500gp for Masterwork/1800gp for Greater Masterwork)

Non-magical +1 bonus to critical threat range, stacks with (but is not improved by) Keen and Improved Critical.

Must be an edged weapon and no exotic weapons

Half the base hit points and hardness of a normal weapon of the same type

On a natural 1, the weapon has a 10% chance of shattering permanently.

Value: Varies      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Value: Varies      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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On a natural 1, the weapon has a 10% chance of shattering permanently.

Value: Varies      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Value: Varies      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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On a natural 1, the weapon has a 10% chance of shattering permanently.

Value: Varies      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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Must be an edged weapon and no exotic weapons

Half the base hit points and hardness of a normal weapon of the same type

On a natural 1, the weapon has a 10% chance of shattering permanently.

Value: Varies      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

Marketplace – Oddities Vendor

### **Dried Digester's Digestive Tract**

This two foot long, desiccated organ is attached to a leather thong. Although benign when dried, once it is reconstituted with water it can be used to create a potent acid.

By breaking off a portion and adding water as a full round action, the user creates an acidic paste which can be applied as a melee touch attack. The paste deals 2d6 acid damage per round for 10 rounds. A standard action can be used to wipe off the paste, ending the effect.



Value: 2,000gp      Tradable: Yes  
Caster Level: 7th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure  
**COMMUNITY INQUIRIES**

Marketplace – Oddities Vendor

(neck)

### **Fetish Necklace**

A simple leather cord holds a variety of small feathers, fangs, and shriveled objects that you don't want to look at too closely. Complex magics have bound spirits to the necklace, which grant powers to those who know how to access them.

When worn by a cleric, druid or witch, the spirits can be used to power one spell per day, functioning as *pearl of power (3rd level)*. Additionally, the spirits guard the wearer, granting the ability to see (but not affect) incorporeal creatures within 30 feet.

Value: 10,000gp      Tradable: Yes  
Caster Level: 17th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



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**COMMUNITY INQUIRIES**

Marketplace – Oddities Vendor

### **Silver tooth caps**

These small silver tooth caps can be applied to any creature that has a natural bite attack and teeth. Applying the caps takes 5 TU. Once applied the creature's bite attack bypasses DR/silver, but damage suffers a -1 penalty.

Value: 180gp      Tradable: Yes  
Caster Level: NA      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure

**COMMUNITY INQUIRIES**

Marketplace – Clothing Vendor

(cloak/vest)

**Performer's Coat**

This gaudy, multi-colored coat is cut in a manner which was last in style on Raia at least a century ago. It is cut high in the front and long in the back with a high, rigid collar. The coat looks like it would be right at home on a circus performer.

+1 caster level on illusion spells

Wearer can cast *prestidigitation* at will to create small, colorful objects which the caster pulls from the sleeves of the coat

Value: 5,000gp      Tradable: Yes  
Caster Level: 6th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure

**COMMUNITY INQUIRIES**

Marketplace – Clothing Vendor

(gloves)

**Goldfingers**

These gloves, which presumably belonged to a noble lady at some point, are bright pink and embroidered with beaded flowers. With a command word, the wearer can use the gloves to reach into an extra-dimensional space equivalent to a Handy Haversack, except that the space can only store valuables such as gold and gems.

Value: 2,500gp      Tradable: Yes  
Caster Level: 9th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_



This is to certify that the character known as

earned the following in the adventure

**COMMUNITY INQUIRIES**

Marketplace – Clothing Vendor

**Everclean Socks**

These black woolen socks, despite coming in a set of three and having what appear to be breathing holes, can be worn by any humanoid. They are magically enchanted to stay permanently clean, and have the added benefit of significantly reducing the wearer's personal scent.

Adds +5 to the DC to track the wearer by scent.

They never get dirty. The longer you wear them, the stronger they get.

Does not take up an item slot

Value: 500gp      Tradable: Yes  
Caster Level: 5th      Rarity: Uncommon  
Legality: Legal      Real Value: \$0

GM Signature \_\_\_\_\_  
GM Name \_\_\_\_\_  
Convention \_\_\_\_\_ Date \_\_\_\_\_